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Cheese, potatoes and plain pizza can be bought from the food shop in the warrior's guild. Fertile Soil spell (requires 83 Magic) on the Lunar spellbook is particularly convenient for herb runs since it negates the need to spend time making ultracompost. For this method you will need 20 empty inventory spaces, Morytania legs 3 or 4 and the Flamtaer
bag from the Shades of Mort'ton minigame. For this to be efficient, it's recommended to have 59 Runecrafting for double cosmic runes, a quick access to a fairy ring (such as quest point, you will need to mine gemstone for making
bracelets of slaughter and volcanic ash for making ultracompost. When done in combination with regular farm runs, players can gain Farming experience well above a hundred thousand per hour at higher levels. To obtain a Brine saber you need to have 48 slayer to kill Brine rats. Alternatively, you can safespot Zamorak warriors in the Ourania Cave
however this area is dangerous for low-level players. General money-making methods involve typical skilling (particularly fletching and woodcutting), combat and Slayer, Managing Miscellania, and selling various items to shops. Fastest way to obtain supplies for making the unpowered orbs is to collect the daily buckets of sand from Bert and to farm
giant seaweed (requires level 23 Farming and completion of Bone Voyage). This is also the closest free teleport to a Fairy ring (by the Tower of Life) until the Quest point cape is eventually obtained. Ranged to 30 without
doing any actual training. It is usually not worth spending time to gather payments for farming, since the chance of a tree dying is very low if you use Resurrect Crops spell (along with using ultracompost) on the Arceuus spellbook. Combat To start off, do quests which give you a lot of experience in melee skills upon completion, such as Waterfall
Quest, Fight Arena, Vampire Slayer, Witch's House, Tree Gnome Village and The Grand Tree. Offer the bones you get at the chaos altar located in level 38 Wilderness. You are also able to decide if you want it to be permanent. Obtaining
Cosmic runes may also prove difficult or tedious, as they are not sold in any shops except for the Mage Bank, and the Mage Bank only stocks 20 at a time. For prayer training I recommend getting 70 agility for the shortcut but if not blue dragons to 43 prayer.if your going to get your rune scimmy i suggest Zamorak Warriors which have a 1/64 for the
rune scim. The spot west of the Dark Warriors' Fortress is safer but can be crowded. Wear cheap defensive gear while 3- or 4-iteming armour pieces with high defensive stats and bring high-healing food in case you are attacked by player-killers. Head north into the Wilderness to fill the loot bag with your planks. Battlestaves can be bought for about
7,000 coins (7k exactly from Zaff's daily) and the finished Fire battlestaves can be alched for 9,300 coins. Firemaking magic or redwood logs from woodcutting or monster drops is also an option if the player doesn't have any other use for them, however you will most likely need them for doing bird house runs. From level 65 onwards, you can make
servery pineapple pizzas in the mess hall if you have at least 45% favour in the Hosidius House. It only requires Guam leaf and Marrentill to create and provides 84 experience or 252 if you wish to finish the potion with a Ground tooth. Prayer flicking is very handy, but extraordinarily
tedious here. Teleport to your house, run south to the fire obelisk, charge the orbs and teleport to Camelot to bank. However, you will need a relatively large amount of coins and/or a consistent money-making method. The
only downside is the added cost of paying the butler for their services. You can only store items when standing in the wilderness. The rest (after completion of Royal Trouble) can be put on maple woodcutting for bird nests which contain seeds, or teak/mahogany woodcutting for supplies for Construction training. When you have your kingdom, have 10
workers on herb farming at all times for the most effective yield. Early levels can be bypassed if you do Wintertodt to a high Firemaking level. If players have completed the Easy Wilderness Diary, they can right-click the lever in the Deserted Keep to go to either Edgeville or Ardougne. The benefit of giant seaweeds is, that 1 giant seaweeds is the
equivalent of 6 normal seaweeds. If you do all these quest you should have roughly 41 att,37 str, and 37 def. Once you have the defender, train all melee skills through Slayer. Starting at 15 with the easy tasks, each task set doubles the amount of Battlestaves that can be bought per day. Get all your experience for 70 Prayer through Slayer. Barrows
items in the looting bag will not degrade when you die (needs confirmation). Silk 20 Thieving Skilling Yes At 20 Thieving you are able to steal Silk from the stalls in the Ardougne market. A rune crossbow is uncommonly dropped by the Crazy archaeologist and Skeletal Wyverns (unstrung). Complete Monkey Madness I as soon as you are able to, and
buy a dragon scimitar for later training. Attack him with darts with ice gloves equipped, and pick up the ashes he drops. At higher levels, dynamites you get from Wintertodt and/or Chambers of Xeric can be used at the Blast Mine. Afterwards, any bows created can be high alchemised or sold to general stores. Greater Nechryaels can also be
bursted/barraged, however killing nechryaels found in the Slayer Tower is more beneficial as they drop herb seeds more commonly. Sell the runes to Ali Morrisane for money or save them for casting barrage spells. At high levels, kill green dragons west of the Dark Warriors' Fortress with a toxic blowpipe after completion of elite tasks of the
Wilderness Diary. Rune scimitar - safespotting fire giants in Waterfall Dungeon, killing Gangsters, Barbarian spirits, or Zamorak warriors near the Ourania altar. This includes products which can be fletched into unstrung maple
longbows. Safe deaths, such as those in many minigames, will not cause you to lose your Hardcore status. Items in the looting bag do not add to your total weight. A looting bag allows you to store 28 items. Crushed nest Saradomin brew Bird nests can be obtained from Managing Miscellania, checking bird houses and exchanging mole parts to Wyson
the Gardener. However, you will need logs for making planks to train Construction, so it is beneficial to cut oak trees at lower levels. Efficient crafting involves either numerous and high requirements (see below, Fire battlestaves) or risking being attacked by PKers in the Wilderness. Pineapples can be easily bought from a charter ship trader. Method
Requirements Category Members Description Gathering steel platebodies Food Collecting No The Lava Maze is located in level 40-45 wilderness and contains a steel platebody and staff of earth spawn. Complete the Sea Slug quest to get from level 1 to level 24. While there are no requirements to participate in the minigame, having a higher combat
level generally makes it easier to perform sufficiently and to find teammates who are willing to accept you to their team. Magic Cast strike spells on various monsters at lower levels. Train melee stats by killing moss giants or sand crabs once you have attained reasonable gear. Sometimes the knocking out can fail, and the Menaphite Thug will start
attacking you. It is not worth the time to melee blue dragons in the Taverley Dungeon at lower levels, as they are significantly slower to kill than green dragons. If you haven't completed Monkey Madness II, you will need to wear a greegree when cutting the logs and unequip it before teleporting to your house. Jugs of water can be obtained by buying
empty jug packs from the Culinaromancer's Chest and using Humidify to fill them with water. At higher levels, you will get a lot of Magic experience from bursting/barraging certain Slayer tasks, such as dust devils and smoke devils. Travelling Keep in mind that the higher your Agility level gets, the longer you will be able to run. Crafting Starting off
Do quests that give Crafting experience upon completion for early levels. After you have a full inventory of oak logs, go into your house, call your demon butler and send him to the sawmill. Firemaking To start off, go to the top of the Lumbridge Castle, light the logs that spawn there, hop worlds and repeat until you have 15 Firemaking. After
completion of Lunar Diplomacy, use the charter ship method below. by primalfearz Wed Sep 27, 2017 3:58 amThis is for anyone wanting to start a new hardcore ironman and doesn't know where to begin or wants some ideas on what to do. Crafting lava runes is the fastest way to train Runecrafting and it offers a high experience per essence. The
plain pizza can then be made into pineapple pizza. Oak plank (Woodcutting Guild) 60 75% Hosidius favour Axe Coins Cut oak trees in the eastern side of the Woodcutting Guild. Another option is to buy silver ores instead, smelt them into bars, and then craft them into tiaras or bolts. Miscellaneous You will get a notable amount of dragonhides from
killing green dragons for Prayer and from killing Vorkath. These nests also commonly contain high-level tree and fruit tree seeds, which can be used for Farming training. It also requires a lot of emeralds for making binding necklaces and rings of dueling, and the lava runes you get from this method can be considered useless. An alternative cheap
method is to hold onto the Empty vial you obtain from Lunar Diplomacy to make Waking sleep potions. Woodcutting Trained as normal. Pickpocketing gems from the TzHaar-Hur in Mor Ul Rek is the most efficient method should you plan to train Thieving past level 99. You can stop this attack with correct timing by pickpocketing (or attempting to
knock out again) them at any time between their first and second attack (exactly 2.4 seconds between attacks). This saves you spending time on very slow training methods; for example, instead of killing chickens with a bronze dagger, you are able to complete the Waterfall Quest and then The Feud to be able to start training with an adamant
scimitar before even touching a monster. At level 95 Thieving and after completing medium tasks of the Ardougne Diary you will stop failing to pickpocket him endlessly. Efficient Fire orbs for Fire battlestaves Ideally 80 Agility (70 is also good, 63 is mediocre, below that is not feasible for efficiency) 62
Crafting, 63 Magic, 43 Prayer or decent defence and hitpoints, the Castle Wars balloon unlocked, and completion of Lunar Diplomacy or 66 Magic for access to battlestaves on-demand over the daily supply from the Varrock tasks. Now either range or mage the low level imps located here until they drop Ecumenical keys, but do not alch them while
you are in the wilderness, so you keep them in case of death. When offering the bones at a gilded altar, go to a PvP world and use the bank chest near Camelot Castle for fast banking. Cut the trees you want to turn into planks until your inventory is full. Fishing Trained as normal. You do not need to start the quest to obtain them. They are also an
 uncommon reward from medium clue scrolls. You can obtain orbs via glassblowing or Wyverns, and battlestaves from Baba Yaga, the Wizards' Guild, and the quest tab. The thieving chests in Rogues' Castle (north-east deep
wilderness) also commonly contain noted ashes. Requirements are 100% favour in Hosidius House and 34 Farming. Doing every Fossil Island Wyvern task for seaweed spores is recommended if you are planning to farm the seaweed. Pickaxes up to rune can be bought from Nurmof's Pickaxe Shop. Questing alone will grant you a total of 9,350
Herblore experience, elevating a level 1 Herblore to 26, allowing you to make energy potions without having to make a single potion before. This works with noted herbs and vials of water. For the most effective yield from your kingdom, always put a maximum amount of workers on herb farming. This article is about the members Iron Man guide. If
you don't do Wintertodt, collect planks in the Barbarian Outpost east of the Barbarian Assault until you have enough for 16 Construction for making this method notably faster, albeit risky, overall than offering bones at the gilded altar considering
the time it takes to gather the bones. At some point, get a fighter torso from the Barbarian Assault minigame. grand tree, tree gnome village, fight arena, holy grail, and Dragon slayer. The Agility Pyramid is a decent option should you need gold during the early stages of your ironman, as you can net up to 200,000 gold per hour depending on your
Agility level. Players who have access to the fairy rings can use code bkq and safespot tree spirits for axe drops up to and including rune. (wearing full H.A.M. robes helps reduce the chance of being kicked out when in the H.A.M. Hideout, but you will never be kicked out in the storeroom area so Rogue's equipment is recommended to potentially
double the rate of keys). Sell the glass items or drop them, hop worlds and repeat. It is advised for Hardcore Ironmen to train their Hitpoints higher before attempting to do any of the quests mentioned above. This method will grant you 60,000-65,000 experience per hour depending on your efficiency and costs around 2.6 coins per experience. For 61
Crafting, buy buckets of sand and soda ash (and seaweed if you don't mind having to cook it into soda ash, as it has more stock) at a Trader Crewmember in Port Khazard. This technique applies for most places and enables you to spend a lot less than you would have normally. You may switch to crafting blood runes at level 77 or soul runes at level 90,
as they offer good experience rates and don't require you to obtain pure essence at all. From 43 to 55 Magic, you can superheat iron ores into iron bars for both Magic and Smithing experience. This will ensure that you will get herbs every time and also saves you a considerable amount of herb seeds in the longer run. Ultimate Ironmen cannot use
butlers to make planks, as they will not provide their service if there is no bank space for the items they're holding. The steel platebodies can then be sold to general stores for 800gp, to Horvik's shop in Varrock for 1,200gp, or high alched for 1,200gp, and they will not provide their service if there is no bank space for the items they're holding. The steel platebodies can then be sold to general stores for 800gp, to Horvik's shop in Varrock for 1,200gp, or high alched for 1,200gp.
Myre Swamp by casting Bloom with a blessed silver sickle near some dead logs. Do the same for lvl 60 Strength but entering to the north then running south towards the same spot. If you wish to get an amulet of power without the Crafting requirements to make them, you can loot H.A.M. Store rooms for a ruby and/or
diamond amulet. Barbarian Fishing grants you small amounts of Strength experience in addition to Fishing and Agility experience. Large quintaties of seaweed spores can be obtained by killing Lobstrosities. All of the bosses in these quests can be safespotted and easily defeated with Magic. Flippers are advised to swim underwater. To start off, do
quests that give you Herblore experience upon completion. When you have access to the spell, do herb runs while on the Lunar spellbook and use teleport tablets or Spellbook Swap for patches which you can't easily access without being on standard spellbook. After you don't have any more space for the limestone bricks, teleport to your house and
build limestone attacks stones, emptying the Flamtaer bag as you go. High-level players will get a notable amount of herbs and Herblore experience (from dark relics and making potions inside the raid) from Chambers of Xeric. do this before you do imp catcherAt this point you have 2 options you can do Wintertodt to 75fm because its much easier as
a 10 hp(i skipped this because the loot is better based on your stats) or skip it for now. Guide for Wintertodt Grind and combat training First quest you will want to do is witches house you will want to do watefall quest for 31
att/strAfter that I recommend doing these quest for a good amount of combat xp. At higher levels, cut teak trees at Ape Atoll if you plan to train Construction. Currently the most efficient way for training Farming is the Tithe Farm in Hosidius, Great Kourend. By the time you have completed all hard diaries, whilst making any potions you can along the
way, you should reach level 67-69 which is just barely enough to start boosting to make ranging potions. Hardcore Ironmen should wear a ring of life when blackjacking in case they disconnect after failing a knock-out. Once you've obtained 2, leave and high alch the keys, and bank the coins. An alternative way to start an account is to do Wintertodt
at 10 Hitpoints to a high Firemaking level, or even to 99 Firemaking level, or even to 99 Firemaking Saradomin brews. At higher levels, killing the mole parts is a great way to get bird nests for making Saradomin brews.
Use Salve Graveyard Teleport from the Arceuus spellbook (requires 40 Magic and at least 60% favour in the Arceuus House) to quickly access the swamp, deposit the fungi using Karamja gloves 3 or 4 and recharge your Prayer points at the Ardougne Monastery. Mining Trained as normal. Players stop creating jugs of bad wine when they reach 68
Cooking. Clear as much inventory space to maximise training speed. Exit the house and the butler will automatically send the planks to your bank. A rune sword could be used instead before the Dragon scimitar becomes available, it only has slightly inferior stats. You can also get them from Wintertodt, or as an uncommon drop from Skeletal Wyverns
(35, noted, 72 Slayer required). The easiest spots are therefore the Giant rats north of Varrock or the skeletons north of Edgeville. Those with Verac's can focus on killing the Wilderness bosses Venenatis, Vet'ion and Callisto as they rarely drop 100 noted herbs (snapdragon, ranarr weed and toadflax, respectively) as well as a generous amount of
ranarr and snapdragon seeds. This method will grant you around 65,000 - 70,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 - 90,000 experience per hour with lantern lenses and 85,000 experience 
Managing Miscellania), battlestaves and drops from Slayer monsters. Wine of Zamorak Ranging potion Can be telegrabbed in the Asgarnia's Chaos Fanatic. Oak plank (Rimmington) 15 (41+ recommended) 50 Axe Coins Move your house to Rimmington, and cut oak trees north-east of the house
portal. Train low-level Slayer and do Pest Control (for Void Knight equipment) with Ranged for early experience. Training Mining in the Motherlode Mine is a great way to obtain the ores up from coal for smelting the bars; additionally, you can purchase a coal bag with the golden nuggets. Money making Low requirements Keep in mind that you make
more money high alching most items, so a good short term goal to aim for as a new account is 55 magic for high alchemy. Killing sand trebs on the player is wearing any decent defensive equipment. Make sure that the
maximum amount is withdrawn every day by having at least 500,000 coins or 750,000 coins after Royal Trouble in the coffers per day for maximum amount of rewards collectible. Alternatively, you can collect seaweed in Piscatoris Fishing Colony or buy them at a Trader Crewmember in Port Khazard. You can then sell back your products to the
traders, since they are a general store. You can buy buckets of slime from a Trader Crewmember in Port Khazard, and pots from Toothy in the Lovakengj House. For Ultimate Ironmen, currently the best method for Prayer training at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer experience. Begin at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer training at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer training at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer training at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer training at higher levels is to play the Pest Control minigame and spend the commendation points on Prayer training at higher levels is to play the Pest Control minigame and spend the pest Control minigame 
Castle Wars wearing full graceful, a fire staff, ring of dueling, and anti-dragon shield. With all the requirements, this is also faster than Air orbs, and is of course not in the Wilderness, so is viable for Hardcore Ironmen. Crafting battlestaves Players who have completed task sets of the Varrock Diary can buy noted battlestaves daily from a barrel near
Zaff for 7,000 coins each. It is highly recommended to complete My Arm's Big Adventure and to have a full inventory of oak logs, convert them into planks in the sawmill and deposit them in the nearby bank deposit box. Crafting Games necklace
and Ring of dueling Ectophial to the Ectofuntus Camulet Magic carpet Teleport crystal to Lletya An Enchanted lyre will take you south-west of Rellekka. Getting Ardougne cloak 1 early on is extremely beneficial, as the cloak's teleport is free, unlimited and fairly close to a fairy ring. A rune scimitar can be obtained as a rare drop from fire giants, which
can be safespotted with Magic or Ranged. Once you have enough chinchompas for Ranged training and a high Herblore level (85+ recommended), finish 99 Hunter by tracking herbiboars. Exit the Wilderness to repeat the process until your loot bag and inventory are full, then travel back to Castle Wars with your ring of dueling. Ultracompost can be
easily made by buying pineapples from charter ships or harvesting watermelons, putting them into a compost bin and using 25 volcanic ashes on a full compost bin and using 25 volcanic ashes on a full compost bin and using 25 volcanic ashes on a full compost bin containing supercompost. You should be around 82-85 Slayer when you have enough bones and ensouled heads for 70 Prayer. If you wish to obtain pure essence before you are able to do
methods mentioned above, the fastest way to get essence is to do Temple Trekking. General tips Obtaining items/gear Mithril axe - safespotting blue dragons in the Taverley Dungeon, killing tree spirits, or bought from the Woodcutting Guild. At higher levels, the most efficient way to train Ranged by far is to hunt red or black chinchompas and throws
them at maniacal monkeys in Kruk's Dungeon on Ape Atoll. These bird nests commonly contain high-level tree and fruit tree seed, rings and a rare chance to get a clue scroll. Notable locations that need to be unlocked include the four Rat Pits locations (requires completion of Ratcatchers: provides teleports to Keldagrim, Varrock, Ardougne, and Port
Sarim), the Nightmare Zone, and the Shades of Mort'ton temple. You can make the trips a lot more cost efficient when chartering from the Karamja port instead. Kill monsters that frequently drop noted pure essence, such as gargoyles or Skeletal Wyverns. Tool leprechauns will note all farmed products for you, these can be unnoted at a bank. Doing
the Kandarin Achievement Diary will allow you to exchange 30, 60, 120 or 250 flax for bowstrings each day from the Blast Furnace, smelt them into bars, and then craft them into unstrung gold amulets or gold bracelets which can be alched for Magic experience. Using
Route Three with a medium or hard companion will get you around 5,000 - 7,000 pure essence per hour depending on your combat level. Method Requirements Items needed Procedure All planks (PVP world & House Teleport to House Camelot Teleport In a PVP world, teleport to Camelot to bank (a bank chest will be
next to the spawn - this is a safe zone). In optimal conditions, you can make 200k gp/hr using this method. Wearing a full set of H.A.M. robes helps reduce the chance of failure when pickpocketing the guards. High-level players can also obtain pure essence from Zulrah or the Chambers of Xeric. Tan the hides in the Crafting Guild, craft the leathers
into dragonhide bodies and alch them for profit. If you have the Edgeville respawn, you can use rings of returning instead and do this in a PvP world. Without 59 Smithing and Fletching, this is the only way for Ironmen to obtain Mithril grapples. Complete Death Plateau for climbing boots, Dragon Slayer for a rune platebody, The Fremennik Trials for
a berserker helm and subquests of Recipe for Disaster for Culinaromancer's gloves (up to mithril or adamant). At higher levels, you will get bulk of the tree seeds from killing Zulrah and the Giant Mole; in addition to these, tree seeds can also be obtained from various other bosses and demi-bosses, such as lizardman shamans, demonic gorillas,
Kalphite Queen, Callisto and Venenatis. Limpwurt root Super strength Can be obtained from obor, venanatis and callisto, or grown at level 26 Farming. Fletching To start off, cut regular trees, fletch the logs into headless arrows and attach feathers to them. A dragon axe can only be obtained as a rare drop from one of the Dagannoth Kings, or as a
very rare reward from a Wintertodt supply crate. Those turn into 6 Soda ash by cooking it on a fire. For early levels, fish and bank trout and salmon in Shilo Village, and cook the fish in the Rogues' Den or in the Hosidius kitchen. In addition to this, at high Thieving levels you are able to effectively pickpocket Master Farmers, which are a good source
and the spot east of black salamanders are easily accessible via a games necklace's teleport to Corporeal Beast's Cave, however both areas are well-known hotspots for player-killers. Take the balloon to Taverley, make your way to the Fire Obelisk (80 Agility makes this fastest, 70 Agility is also viable, lower makes this very tedious), charge your orbs,
then teleport back to Castle Wars to repeat the process. A way to produce some decent money is by fletching the available bow pertaining to your levels and fully crafting complete bows. Keep in mind that they are very high level monsters, have high defence, hit hard, are aggressive, and are also located within a particularly dangerous dungeon.
(Refer to the Quest experience rewards page to see the relevant quests.) Checking bird houses on Fossil Island will presume membership is added once you get to Lumbridge after tutorial islandFor general Ironman tips checkout GTS lord post out which
before you leave lumbridgeSome good early quest you can do are monks friend, Sea slug, restless ghost, witches potion, and imp catcher(Skip this if you want to go for the Wintertodt 10hp route). To get out to Ardy use castle wars minigame tele or for the diary requirement you can use the edgeville lever. Head to ardy to theive cake stalls until 20
thieving avoid getting caught by the guards or knights they will kill you think you have enough gold. Do security stronghold for 10kgp and buy a fire staff and air staff plus runes to cast fire strike. If you need some food during the quests, cakes can be stolen from cake stalls in Ardougne. At lower levels, buy iron ore
spend time making ultracompost. After achieving 100 kudos and completing Bone Voyage, players can access Fossil island. Having a lunar or occult altar in your house is recommended for switching spellbooks guickly, however you can also teleport to Lunar Isle via Moonclan Teleport or a house portal. High requirements Method Requirements
Category Members Description Blackjacking Menaphite Thugs 65 Thieving (80+ recommended), completion of Rogue equipment Skilling Yes Lure a Menaphite Thugs can't see him. High-level players will get a mass amount of uncut gems from
Chambers of Xeric. Construction Training the skill itself is no different than you would normally, however you will need to collect a mass amount of logs for making planks. Barbarian fishing is an ideal skill early on, as it provides passive Strength and Agility experience in addition to Fishing. A light source is needed to navigate to the basement, and a
slash weapon or knife is needed to cut the web blocking the spawn. This allows players to teleport to various minigames once every 20 minutes for free. Smith the bars you get from monster drops into armour pieces such as platebodies, and alch them. Skilling Yes With all the requirements, this is an excellent way to make massive amounts of money
and train Crafting, with decent Magic experience as well. One of the more expensive methods earlier on is using the Charter ship. With lower than 80 Agility, this is very run-intensive, so you could have something to do in your bank (such as fletching) while waiting for run to restore. Doing Wintertodt at a low level has the benefit of being able to hear
effectively with low-tier food, however you will miss out on most of the better rewards with low stats. Right-click 'Knock-out' option and pickpocket the unconscious thug twice. Lobstrosities can be found in the underwater area of Fossil Island. You are able to use the Elite Void Knight equipment without risking any set pieces on death, as the spot is
located below level 20 Wilderness. Buy iron ore from Ordan, smelt the ores into bars at the Blast Furnace and smith them into dart tips. Alternatively, you can kill lava dragons located in the deep Wilderness, as you will always profit every trip as they drop rune items frequently. Snape grass Prayer potion Spawns on Waterbirth Island. This method is
widely known by most ironmen and is often camped out by them along with player killers. As soon as you are able to enter the Warriors' Guild, kill cyclopes until you have a dragon defender. Medium requirements Method Requireme
and Unholy symbol and Ranged/Magic combat equipment Combat Yes Enter the GWD through the Wilderness entrance north of the Bandit Camp. It is possible to charge the orbs faster by using them manually to the obelisk. If you plan to do Wintertodt at 10 Hitpoints, steal cakes until you have a sufficient amount of them. These can be alched for a
very minor loss. You can also collect bucket of sand by casting teleport home to Yanille and fill at the sandpit north of the Home Portal. Cooking Completing Gertrude's Cat, Cook's Assistant and Dwarf and Goblin Generals subquests of the Recipe for Disaster will grant a total of 3,825 experience, which elevates a level 1 Cooking to level 18. You will
of Wealth equipped has a high yield of uncut gems, especially after completion of the Legends' Quest and Fairy Tale II, and can be a very viable way of gathering them with a gem bag. Fairy rings (Ardougne cloak or Quest point cape for easy access) Chronicle (150gp per teleport to Varrock, shield slot) Spirit trees can be used to transport the player
between the northeastern corner of the Grand Exchange, Tree Gnome Village, Tree Gnome Stronghold, and north east of the Khazard Battlefield. Pay the Sawmill operator to cut your logs into planks. Blue dragons can be safespotted with Magic in the Taverley Dungeon at lower levels. Flippers are dropped by Mogres at a chance of 1/64. Also
completing medium and hard clue scrolls is an easy non-combat alternative to getting yew shortbows or even a magic shortbow. Skilling Agility Trained as normal. This allows the player to travel between: Lumbridge, the Champions' Guild, Barbarian Village, Edgeville, and a one way trip into the Wilderness. (due to an update in august 2018 kurasks
and nechraels drop limpwurt seeds instead of lumpwurt roots) Ashes Serum 207 Can be collected after logs have burnt out, this also works for fires which have been made by other players. Both are almost worthless, but they give decent crafting experience, and the bolts could be used for Fletching experience, albeit with leftover, nearly-useless
items. Alternatively, you can train Slayer using a rune crossbow, and offers far worse experience rates than throwing chinchompas. However, a rune sword (which can be bought from the Champions' Guild) has only slightly inferior stats to a rune
scimitar, and it isn't usually worth the time to camp fire giants solely for the rune scimitar. Upon harvesting these birdhouses players receive a small amount of hunter and crafting experience, while also granting bird nests. You can only have 3 keys total at any time and their droprate decreases with each key found, 2 is the best number to obtain
before leaving. This method doesn't require any supplies and can yield around 150,000 - 160,000 experience per hour depending on your efficiency, however it is very click-intensive. For Ultimate Ironmen: clear as much inventory space as possible to minimise time travelling to lighting logs. Yew shortbow, Mithril grapples (for Temple of Ikov,
achievement diaries, respectively): Fletching should be done anyway due to its great money potential for Ironmen, but Barbarian spirits (any of the variants, including the skeletons, they all share the same drop table) could otherwise be killed for a semi-rare drop of these (as well as rune scimitars). Superantipoison - A 1-dose spawn can be found near
early herb seeds. It is best to try to obtain as many methods of travel as early on as possible in order to minimise the time you spend walking around during the kingdom. Considering all of the various
available methods, you don't even need to level magic to be able to travel to all of the same locations; many of which are listed below. Venenatis also uncommonly drops 500 noted eggs. If you choose to do this, save emeralds and sapphires for making Dueling rings and Games necklaces, respectively, as both are valuable for providing very close
teleportation to a bank. An alternative option is to kill lava dragons located in the Wilderness, however this area is a hotspot for low-level player killers. Killing Twisted Banshees in the Catacombs of Kourend is also a viable option, as they drop alchables, herbs, herb seeds and pure essence. Once you have level 49 Crafting, completing The Hand in thee
Sand quest is highly beneficial since you can receive 84 free buckets of sand daily from Bert. If you can't catch shark yet, but you have an activated ring of charos, you can receive 84 free buckets of sand daily from Bert. If you can't catch shark yet, but you have an activated ring of charos, you can receive 84 free buckets of sand daily from Bert. If you can't catch shark yet, but you have an activated ring of charos, you can charge it with a raw bass. Kill low-level monsters with strike spells until you have an activated ring of charos, you can receive 84 free buckets of sand daily from Bert. If you can't catch shark yet, but you have an activated ring of charos, you can charge it with a raw bass. Kill low-level monsters with strike spells until you have an activated ring of charos, you can charge it with a raw bass. Kill low-level monsters with strike spells until you have an activated ring of charos, you can charge it with a raw bass. Kill low-level monsters with strike spells until you have an activated ring of charos, you can charge it with a raw bass. Kill low-level monsters with strike spells until you have an activated ring of charos, you can be a charge it with a raw bass.
Looting bags are dropped by all monsters within the wilderness. It is also advised to do blue dragon tasks whenever possible. From 99 Fishing, the player can expect to get around 74 Strength and Agility, which will save heaps of time training those skills. However, this does take a long time and may become too boring for many players, and it costs a
few hundred thousand gold to buy all the necessary feathers for bait (this can be compensated by cutting the fish with a knife, which often provides fish offcuts that work as bait and nets a small amount of Cooking experience). If you are not doing Barbarian Fishing for Fishing for Fishing for food instead (such as karambwans or minnow),
cooking the fish will easily grant the player more than enough Cooking experience. If you wish to get ranger boots, do every medium clue you get from Slayer and skilling, and hunt eclectic implings if need to. However, obtaining bonemeal without using the daily rewards of the Morytania Diary (medium or higher) is a very slow process, so it is
recommended to train Prayer this way only at lower levels. Starting off The most efficient way to start levelling most of the skills is to complete quests which give you large amounts of experience. Upon harvesting these seaweed patches grant a large amount of giant seaweeds. You can help by contributing to it. Farming Questing is a very effective
way to train from level 1 to 35 without any actual Farming training, skipping much of the tedium of low-level Farming and seed collecting. If you have an excess amount of gold bars from Smithing training, skipping much of the tedium of low-level Farming and seed collecting. If you have an excess amount of gold bars from Smithing training, they can be alched for fairly minor loss. However this location can be very crowded, so if you are struggling to get decent stocks from these
traders, use the ones in Catherby instead as they are also fairly close to a bank. Red spiders' eggs Super restore Spawns in Edgeville Dungeon. Lower levels are best trained with a Dorgeshuun crossbow, which uses cheap and easily obtainable bone bolts. A slower alternative to crafting lava runes is to craft runes at the Ourania Altar. If you have
lower than 70 Agility, bring a Dusty key. Agility (70+ Recommended as you will hardly fail any obstacles. Players can then plant birdhouses. Money-making from slayer is extremely variable as some slayer monsters, such as Kurasks and
Brutal black dragons, can be extremely useful, while others such as Elves and Zygomites can be nearly worthless. Training Thieving is a great way to obtain bowstring is a great way to make starting cash on your account. Another easy way to obtain bowstring is a matter of minutes. Magical training Thieving is a great way to make starting cash on your account.
logs for quests (16 in total): There are very few ways in all of Runescape to get magic logs and all of them have high requirements. Hop worlds to quickly get a full inventory. Charter ship method After you have access to Superglass Make spell (requires level 77 Magic and completion of Lunar Diplomacy), you can train Crafting without any banked
Legends' Quest. At higher levels, if getting marks of grace for amylase crystals is a priority, train on Rellekka Agility Course instead of Seers' Village Agility Course instead of Seers' Village Agility Course instead of Seers' Village Agility Course from level 80 to 90. Slayer training/Iron Man Smithing Using the Blast Furnace is the most efficient way to smelt your ores into bars, since it requires only half of these samples of the most efficient way to smelt your ores into bars, since it requires only half of these samples of the most efficient way to smelt your ores into bars, since it requires only half of these samples of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, since it requires only half of the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores into bars, and the most efficient way to smelt your ores in the most efficient way to smelt your ores in the most efficient way 
if the player has adequate gear for it. After completing Death to the Dorgeshuun you will get access to the H.A.M. Store room, where you are able to pickpocket the guards for keys, which are used to open chests for jewellery. Iron Man Mode and Ultimate Iron Man Mode are account-types that were released in Old School RuneScape on 13 October
2014, as official support for the Iron Man style of playing, where players are completely self-sufficient. Dagannoth Kings may also be killed on task for noted dagannoth bones after completion of elite tasks of the Fremennik Diary. However, this method is only viable with having access to the spell Magic Imbue. Swamp tar Tarromin tar Can be
from the Grand Exchange, and you are not able to run long distances without stamina potions. Players can also use a Necklace of passage to teleport to the wizards tower, which is slightly closer to a fairy ring. Kill the 2 green dragons that spawn there and kill blue dragons while waiting for the green dragons to respawn. Adamant scimitar
Completing The Feud quest. Bank or high alchemise the loot you receive and make sure to save some of the emerald rings and sapphire necklaces for personal use. Black dragonhide armour can be obtained from completing hard clue scrolls. It is usually not worthwhile to bank the hides, as this significantly shortens the trips and you can't use a
looting bag for extra storage. At higher levels and after purchasing Broader Fletching perk with Slayer master and make broad arrows, buy 
Players can farm giant seaweed by planting seaweed patches in the underwater area of Fossil Island. Clean the herbs while running to the next patch to save some time later on, so that you don't have to clean them while standing next to a bank. For 70 Prayer, kill green dragons in the Wilderness with melee. Pulling the lever from
Ardougne will take you back to the Deserted Keep (but not back to Edgeville). One run returns 212 blood runes, which the player can sell to Ali Morrisane for 200 gp each. It is advisable to work towards having access to Managing Miscellania as early as possible, since it is one of the best ways to get herbs passively over time. Always use ultracompost
on herb patches to minimise the chance of disease, and to ensure the minimum amount of 6 herbs per seed when used along with magic secateurs. At level 22, you can make iron darts if you have completed The Tourist Trap quest. Getting commonly used secondary ingredients Secondary ingredient Used for Method of obtaining Eye of newt Attack
potion, Super attack Eye of newt packs can be bought from Betty in Port Sarim. Continue with Barbarian fishing and drop or cut the fish. Wilderness teleport obelisks Dorgesh-Kaan - Keldagrim Train System Grand seed pod Abyss - By travelling to a specific Runecrafting altar then exiting via the portal Tactical death to Lumbridge or Falador Shantay
can be threatened, and through some conversation options, the player can quickly end up in Port Sarim as a form of transportation which is useful at early levels before completion of Ratcatchers. Another item which can be obtained fairly easily is the Ardougne Cloak 1 which gives the player an infinite amount of teleports to the Ardougne Monastery.
Amulet of power - Diamond amulet can be looted from the H.A.M. Store rooms. Do Monkey madness once you have 43 prayer you can safe spot the final boss till 1 hp and then last hit himif you here and haven't died congrats unless you dc you should be safe for a long time.*update* start farming early and do farming contracts for amazing seeds it will
help a ton with herblore later. Fletch the darts while you are doing other activities, such as training Agility or Hunter. Killing sand/ammonite crabs is a viable alternative if you wish to melee lower Slayer levels. One of the first ways of transportation you can use is the Canoe system. Alternatively, players can use a steel axe until level 60 Woodcutting
and then purchase a rune axe from the Woodcutting Guild, assuming they have at least 75% favour with the Hosidius House. For Hardcore Ironmen, worshipping the Ectofuntus is one of the best ways to get Prayer experience before you have around
50-55 Fletching from the iron darts, buy gold ore from Ordan and smelt them into gold bars (while wearing goldsmith gauntlets) in the Blast Furnace. Zulrah and Vorkath drop grapes, which can be made into jugs of wine. This is not worth the time however, since a rune sword can be bought in the Champions' guild and is only slightly worse. You can
use the darts for early Ranged training, or save them for luring monsters when doing bursting/barraging Slayer tasks. Chocolate dust Energy potion Chocolate dust
of Throne of Miscellania, Managing Miscellania is an excellent way to get various resources for skill training with little time spent. Oak plank (Balloon method) 30 (41+ recommended) 40 Completion of Enlightened Journey Axe Coins Rings of dueling Looting bag Starting at Castle Wars, take the balloon to Varrock Lumber Yard via the balloon. All
the Gnome gliders. Alternatively, they can also be made by using Zamorak's grapes with a jug of water. Around 15,000 oak logs are required for 75 Construction for the gilded altar. At 59 Construction, you can start building limestone attack stones in the games room of your POH. Beware if crafting Air or Earth Slayer Combat level 80+, 50+ Slayer
Combat Yes Slayer is the sole way to upgrade some of the best-in-slot items, and making loads of money in the process, and at a certain point becomes the most efficient option from level 50 onwards, as it doesn't
levels. Rune axe - safespotting lava dragons, killing tree spirits or bought from the Woodcutting Guild. The gems can be cut and crafted into jewellery, giving good experience. They also randomly drop in the sea next to the seaweed patch and behave the same way a birdnest while woodcutting. Teleport back to Ape Atoll, and the butler will
automatically send the planks to your bank. Give your Butler the logs to take to the sawmill, then teleport back to Camelot to repeat the process. If you wish to get a rune scimitar for early melee training, safespot fire giants in the Waterfall Dungeon until you get one or 55 Magic. Crafting battlestaves 54, 58, 62, or 66 Crafting and 56, 60, 63, or 66
Magic Skilling Yes Craft battlestaves and high alch for profit. Hop worlds after serving each load to maximise experience gain. After completing The Restless Ghost, Priest in Peril, Recruitment Drive and Holy Grail (which will grant a total of 16,931 Prayer experience), you will need to offer 116 dragon bones at the Ectofuntus to get level 43 Prayer. If the Restless Ghost, Priest in Peril, Recruitment Drive and Holy Grail (which will grant a total of 16,931 Prayer).
you need good food for activities such as Slayer, catch karambwans, minnow (for noted raw sharks) or anglerfish. Dragon scale dust Anti-fire potion Blue dragons. In order for your account to be an official Iron Man, you must speak to Adam or Paul before leaving the island. Elemental Workshoppen near the blue dragon scales spawn in Taverley Dungeon near the blue dragons. In order for your account to be an official Iron Man, you must speak to Adam or Paul before leaving the island. Elemental Workshoppen near the blue dragon scales spawn in Taverley Dungeon near the blue dragons.
I and II will net you a total of 12,500 Crafting (and Smithing) experience, with relatively low skill requirements and being fairly easy to do. If you find a good team, do Volcanic Mine and spend the points on volcanic ash. Getting at least 80 Firemaking with low stats is recommended for the Morytania elite diary requirement, however. Doing this early
on is very beneficial, as it allows you to skip a significant amount of early melee (and Agility) training if done for longer periods of time. Blessed d'hide boots and ranger boots can be stored in your POH. Many of the quest bosses can be easily safespotted and defeated with Magic. After you have cut a full inventory of logs, break a house teleport tablet
call a demon butler and send him to the sawmill. This is considered the best low level method for ironmen and is highly recommended. Orb Items needed Procedure Air orb Staff of air Cosmic runes and 27 unpowered orbs, run to the air obelisk,
charge the orbs and teleport to Edgeville with an amulet of glory. Do every nechryael task in the Slayer Tower with burst/barrage spells in the Catacombs of Kourend, since Greater Nechryaels do not drop nearly as many herb seeds compared to ones in the Slayer Tower. Since ultimate ironmen cannot use banks, you
can only get your items out of the bag by dying and picking up the items; this will destroy the bag. Pickpocketing Ardougne biary, Rogue equipment Skilling Yes Lure a knight to the north-eastern building of Ardougne market square. Buy buckets of sand
and seaweed (or soda ash) from any Trader Crewmember, cast Superglass Make and make the highest-tier glass item you are able to on the spot. While this is slower banked Prayer experience per hour than killing green dragons, the supplies (most notably the dragonhides for Crafting) and money you will get makes killing the boss more efficient
option overall, especially if done so on task. This requires a lot of nature runes and is very expensive, however. Craft cosmic runes if you wish to get a mass amount runes for charging unpowered orbs. It is also recommended to bring food and energy potions (if you have the required Herblore level) as this is a hotspot for low-level player killers. For
the non-member version, see Free-to-play Iron Man guide. If you are not paying the farmer to look after a tree, always use ultracompost on the patch in order to minimise the chance of disease. An update to Oldschool Runescape made the Grand for the Grand
Tree first. Only risk items you are willing to lose. Can be obtained in larger amounts by killing spidines in the Tower of Life. Also dropped by Zulrah and Vorkath. To do that, you will either have to cut the logs yourself or collect them from Managing Miscellania. Alternatively, if you have completed easy tasks of the Fremennik Diary, you can deposit them from Managing Miscellania.
the snape grass at Peer the Seer. The player can expect 330,000 gp and 38,000 xp per hour with optimised runs. After waiting 10-30 minutes, you are able to see if anyone is interested in something like this. Runecrafting
Completing medium, hard and elite tasks of the Ardougne Diary will allow you to collect 100, 150 and 250 noted pure essence from Wizard Cromperty each day respectively. If you have 60 and 60, you can chop one of the Yew trees south of the Lumber Yard and take the balloon back to Castle Wars, which conserves your potentially few rings of
dueling. This is one of the fastest methods of obtaining planks. It is therefore not advised to get high-effort items that disappear on death, such as gem bags or coal bags. At 10 Hitpoints you take little damage from the cold and Wintertodt's attacks, meaning that you are able to heal effectively with low-tier food such as cakes, which can be easily
Obtaining herbs and herb seeds Training Slayer is one of the primary methods of obtaining herbs and kurasks) frequently drop assorted types of them. Herblore is arguably one of the hardest skills to train on Iron Man (especially on Ultimat
Iron Man) since collecting the herbs and most of the secondary ingredients can be slow and time-consuming. Use the least useful runes (such as mind runes from Barrows) for payments for banking. Teak plank (Ape Atoll) 35 (61+ recommended) 67 90 60% Arceuus favour Completion of Monkey Madness I Axe Coins Runes for Ape Atoll Teleport
spell Teleport to house tablets A monkey greegree if Monkey Madness II hasn't been completed Teleport to Ape Atoll dungeon, climb up to the surface and there are teak trees nearby in the east. Prayer Do several quests for your starting experience. Buy buckets of sand and soda ash at any Trader crewmember in Port Phasmatys. A dragon pickaxe
can only be obtained as a rare drop from Chaos Elemental, Callisto, Venenatis and Vet'ion, or as a very rare drop from King Black Dragon. To start off, train Agility to a reasonable level, train Magic to unlock teleportation spells and unlock minigame teleports as soon as you can. Fire orb Staff of fire Anti-dragon shield Cosmic, law and dust runes Rune
pouch (strongly recommended) Unpowered orbs Stamina or energy potions or an energy restoration pool in your POH Antipoisons Move your house to Taverley. At 80 Hunter, you can start tracking herbiboars on Fossil Island which will yield herbs and a small amount of Herblore experience upon harvesting. Alternatively, you can do Temple Trekking
to obtain the essence, however this is an instanced activity so if you die, you will not be able to retrieve any of your lost items. In addition to farming trees, you will need a sizeable stack of coins for this. From 99 Firemaking
you will get a good amount of starting cash and plenty of resources for various skills, however training only one skill for a significant amount of time can be very boring for most players. It is advisable to bank the fish you get from fly fishing for early Cooking experience; the nearest fly fishing spot to a bank is in Shilo Village. They can only be
damaged by a brine saber or a trident. White berries Super defence potion Can be grown in bush patches at level 59 Farming. Both modes can only be activated by speaking to either Adam or Paul on Tutorial Island before being teleported to the mainland. Buy limestone bricks from Razmire in Mort'ton and fill the Flamtaer bag as you go. Once you
have a high enough Ranged level to kill Zulrah, kill Zulrah for a toxic blowpipe and get the rest of your experience from blowpiping Slayer tasks of the Desert Diary, Zahur will make unfinished potions for you for 200 coins per potion. To obtain a trident you need to have
87 slayer to kill Kraken. Boots of lightness - Can be found in the cellar of the Temple of Ikov. Smelt these into molten glass at any furnace, and then into unpowered orbs (at 46 Crafting) with a glassblowing pipe for experience. If there is any grammar errors I am sorry super lateLast edited by primalfearz on Thu Jul 04, 2019 11:14 am; edited 2 times
in totalprimalfearzPosts: 59Reputation: 2Join date: 2016-07-15 by Moon Light Thu Sep 28, 2017 12:47 pmWell done, I'll definitely recommend this to others
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you posted! /u5engCfu(new member cant post links but you can work it out )markgPosts : 4Reputation : 0Join date : 2017-12-30 by primalfearzPosts : 59Reputation : 2Join date : 2016-07-15 by ladybird2 Thu May 31, 2018 11:42 amvery interesting and informative, I am tempted to try and this does demystify
how to get going, I'm sure people will find it really helpful, coupled with the clan experience.ladybird2Posts: 2382Reputation: 178Join date: 2015-06-08 by primalfearz Thu Jul 04, 2019 11:12 amprimalfearz Thu Jul 04, 2019 11:12 ampri
currently in the middle of an expansion or major revamping. The information contained within it should not be considered fully accurate and/or complete. If you are storing your items by purposefully dying to Zulrah, it is recommended to train Runecrafting only in a completely safe manner such as crafting blood or soul runes. Moss giants are very
rarely crowded and frequently drop runes, herbs and herb seeds. However, getting an ash covered tome for unlocking the ultracompost version of the Spell can take a while due to the Kudos requirement of the Volcanic Mine. If crafting your own cosmic runes without the Abyss, you would ideally have 66 Agility and a Quest point cape for efficient
trips, with 59 Runecrafting for double runes. These can be ground to chocolate dust using a knife or a pestle and mortar. Fletching willow shortbows 35+ Fletching willow shortbows 35+ Fletching and Woodcutting are skills that are both level fairly fast, very afkable, guite useful, and are required several times through quests.
Hardcore Iron Man Mode released November 10th, 2016, works in the exact same way as a standard Iron Man account, simply with the added challenge of only one life. After completion of Dragon Slayer II, collecting these in the Myths' Guild basement becomes a better option. Teleport to Waterbirth Island (requires 72 Magic), collect a full inventory
of snape grass and bank at Castle Wars via a ring of dueling. If you wish to get Prayer experience early on, kill blue dragons in the Taverley Dungeon for dragon bones. Hardcore and Ultimate Ironmen should avoid catching black salamanders and black chinchompas, and catch red salamanders and red chinchompas instead. Another way to get hold of
one is to kill iron or steel dragons, which drop runite limbs fairly commonly. Another method, which becomes more viable with completion of the Hard Karamja Diary, is to mine gem rocks in Shilo village. A looting bag is counted as a weapon/banned items) or Glarial's Tomb
(even if empty). Teleport to Burgh de Rott with the Morytania legs, run north to Mort'ton and repeat. Zoom in the camera so that you can spam-click the same spot even if the knight moves. When you first begin your Iron Man account, your access to transportation is very limited making time spent travelling very high. The butler will automatically
bank your planks. If you have a toxic blowpipe, save some bars for making dart tips. You can get the money for runes by collecting 10,000 coins from the Stronghold of Security, from training Thieving and/or doing Agility Pyramid. Therefore, it is advised to put the rewards of every experience lamp and tome you get on Herblore if possible. With lvl 60
Agility walk south and enter the main room now run north to the Zamorak zone safe space. At higher levels, kill blue dragons in the Taverley Dungeon with a toxic blowpipe for dragon bones. Grab your logs of choice, then teleport to your house. Hunter Early levels are trained as normal. In addition to normal training, doing bird house runs for bird
nests will grant you a notable amount of Hunter experience over time. Consider unlocking red dragons as a Slayer task after completing elite tasks of the Karamja Diary, as the hides will be dropped in noted form which makes the task more worthwhile to do. In addition to doing Wintertodt, this is arguably one of the easiest ways to get tree seeds at
lower levels. Notably, Venenatis also occasionally drops 500 noted red spiders' eggs and Callisto 75 noted crushed nests. Destroying a looting bag will destroy the items inside and it therefore should be taken into account when doing activities that don't allow a looting bag to be taken inside, like going to the aforementioned areas. Work towards
getting starting equipment for early melee training. Killing Twisted Banshees is also an option if you wish to make money and get pure essence for Runecrafting training. When training Slayer, collect all ensouled heads you get and reanimate them near the Dark Altar. Stealing from Ham storerooms 20 Thieving, Food, completed at least half of Death
to the Dorgeshuun Skilling Yes After completing half of Death to the Dorgeshuun, players have access to the H.A.M. storerooms. Cut oak logs and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting; continue by cutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light them as you go until you have 35 Woodcutting and light
the rest of your inventory with unpowered orbs. This is especially useful to Ultimate Ironman who have limited options on storing ingredients. Farming herbs Do herb runs as often as you can. Balloon transport system Eagle transport system Eagle transport system Eagle transport system.
keep will then take you to a building near East Ardougne along the West Ardougne wall. You will need a mass amount of cosmic runes, which you will most likely have to runecraft as they can't be bought in such high numbers. Your one life will only be claimed by a dangerous death. This is a decent way to make money at lower levels, and a good way
to get an amulet of power without the Crafting requirement.
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